

PATENT ABSTRACTS OF JAPAN

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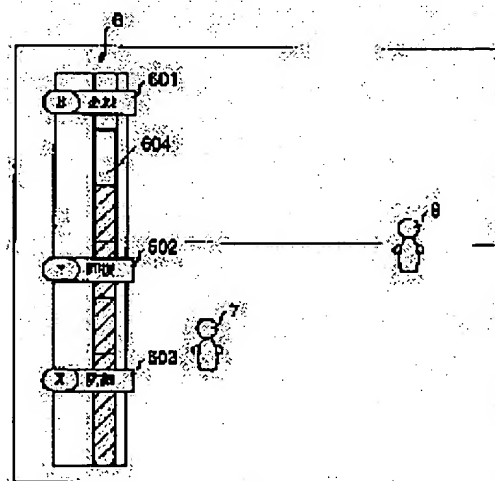
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(54) GAME DEVICE

(57)Abstract:

PROBLEM TO BE SOLVED: To eliminate a command input from a command window, and simplify the key operation for a simulation game.

SOLUTION: On keys which are provided on an input device, the action contents of characters are allotted in advance, and a game is developed by a key operation of the input device for this game device, and for such a game device, in a specified region on a screen, icons 601, 602 and 603 are displayed, and the icons are made to correspond with keys on the input device, and at the same time, a gauge 604 to show action available amounts of characters is displayed while being related with the icons, and thus, icons corresponding with keys by which a key input is possible on a game program, and icons corresponding with keys by which the key input is impossible are displayed under a discriminated state.



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